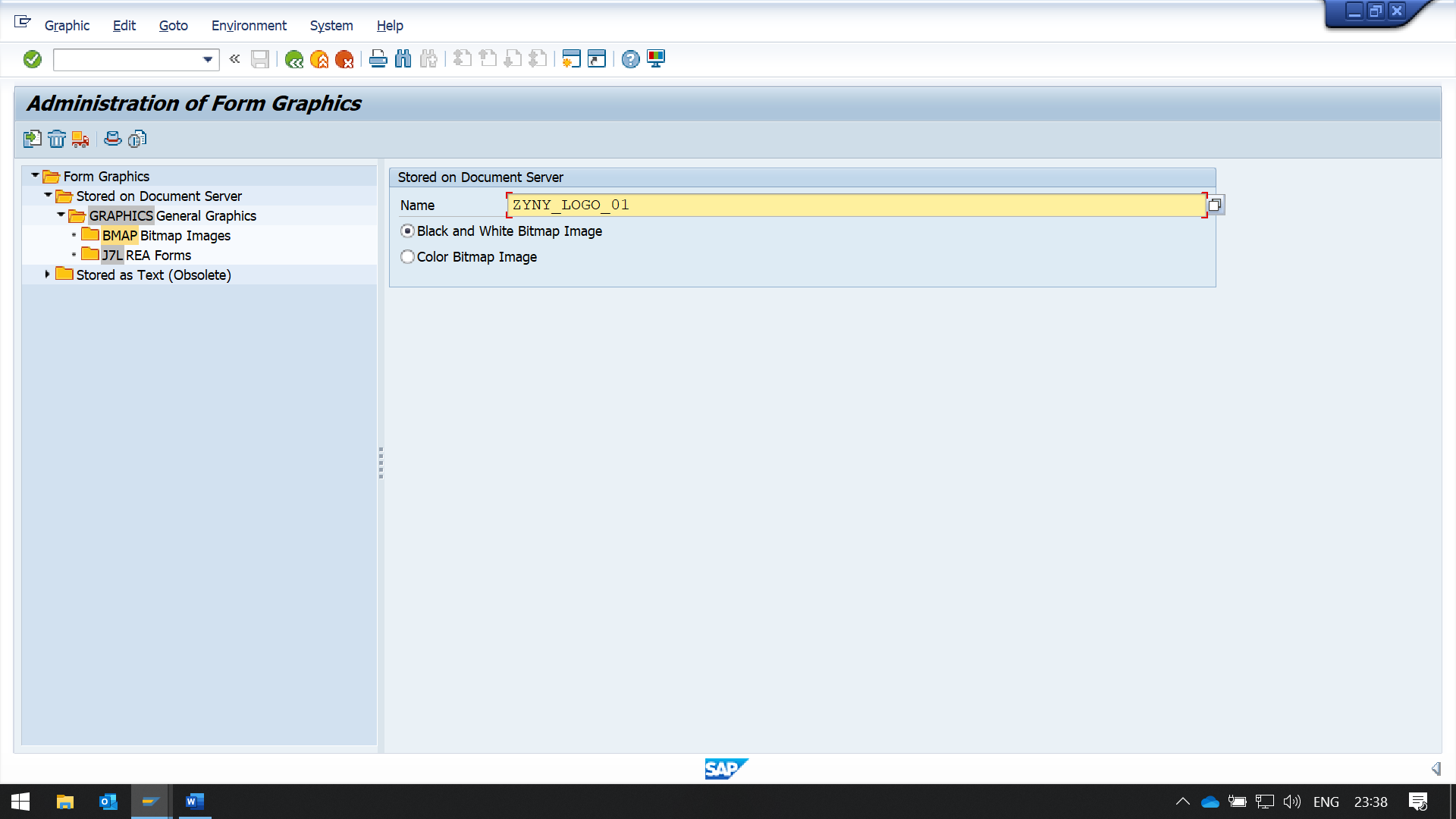
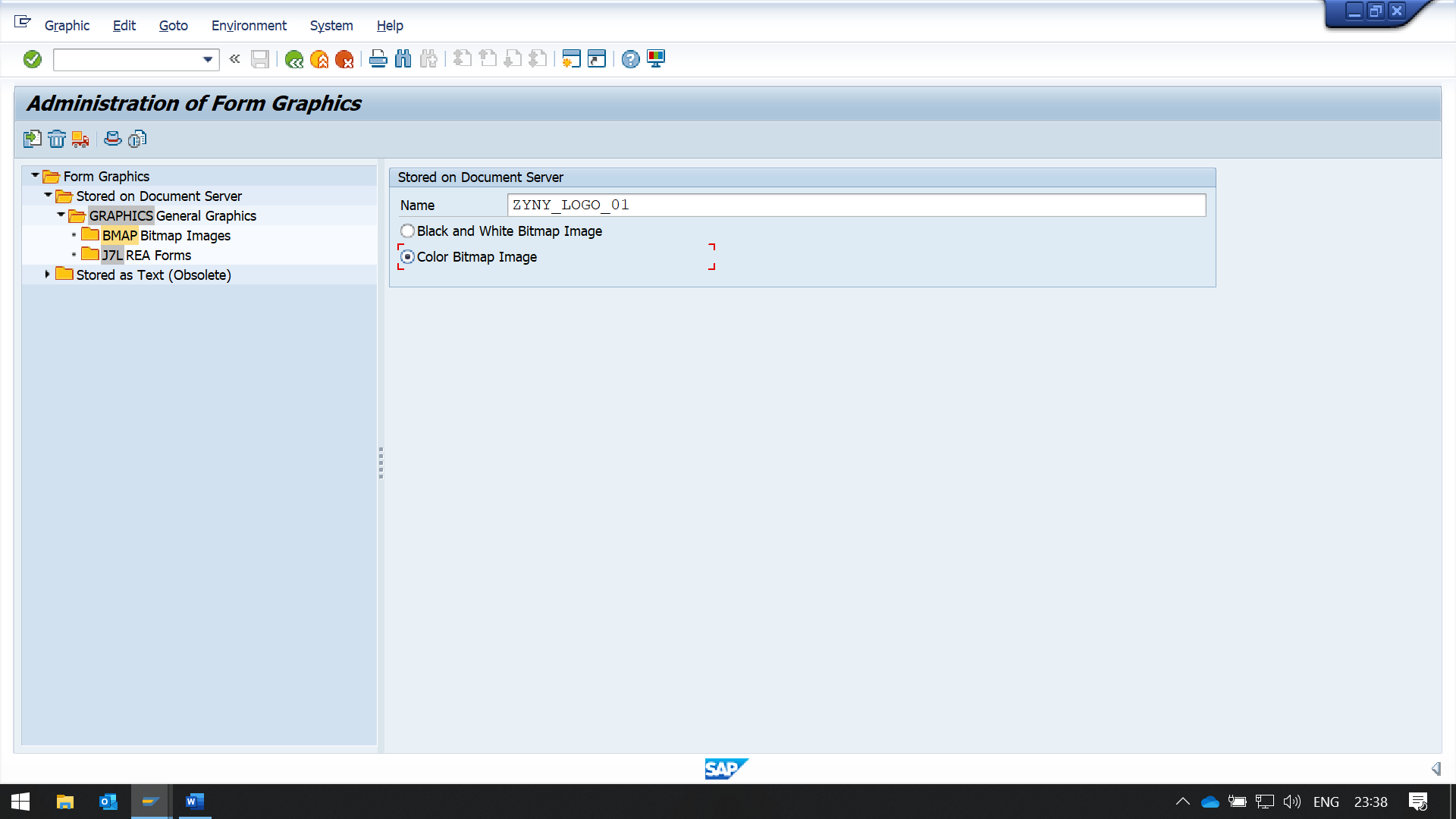
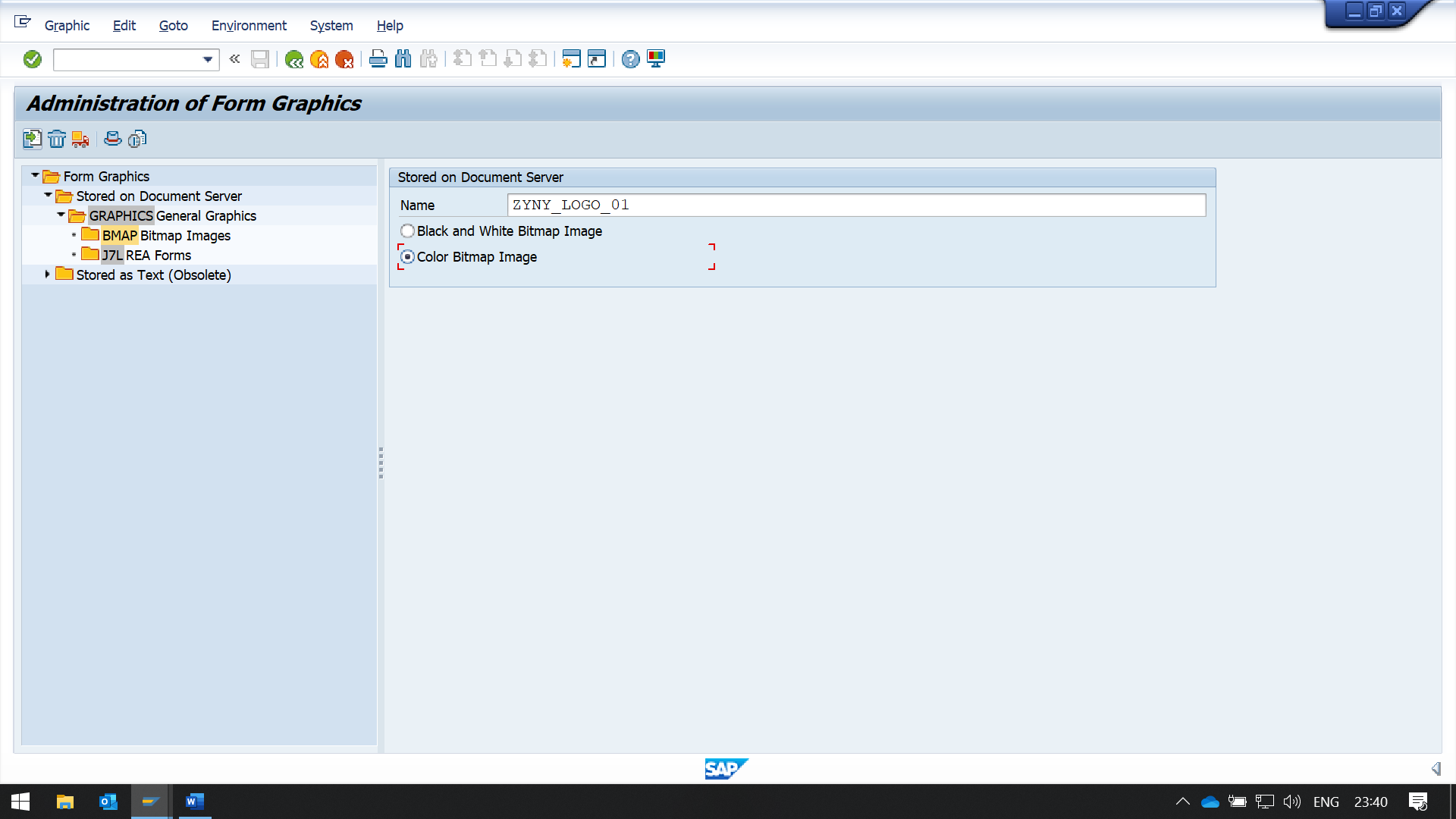
UPLOAD AND PRINT LOGO

T CODE – SE78

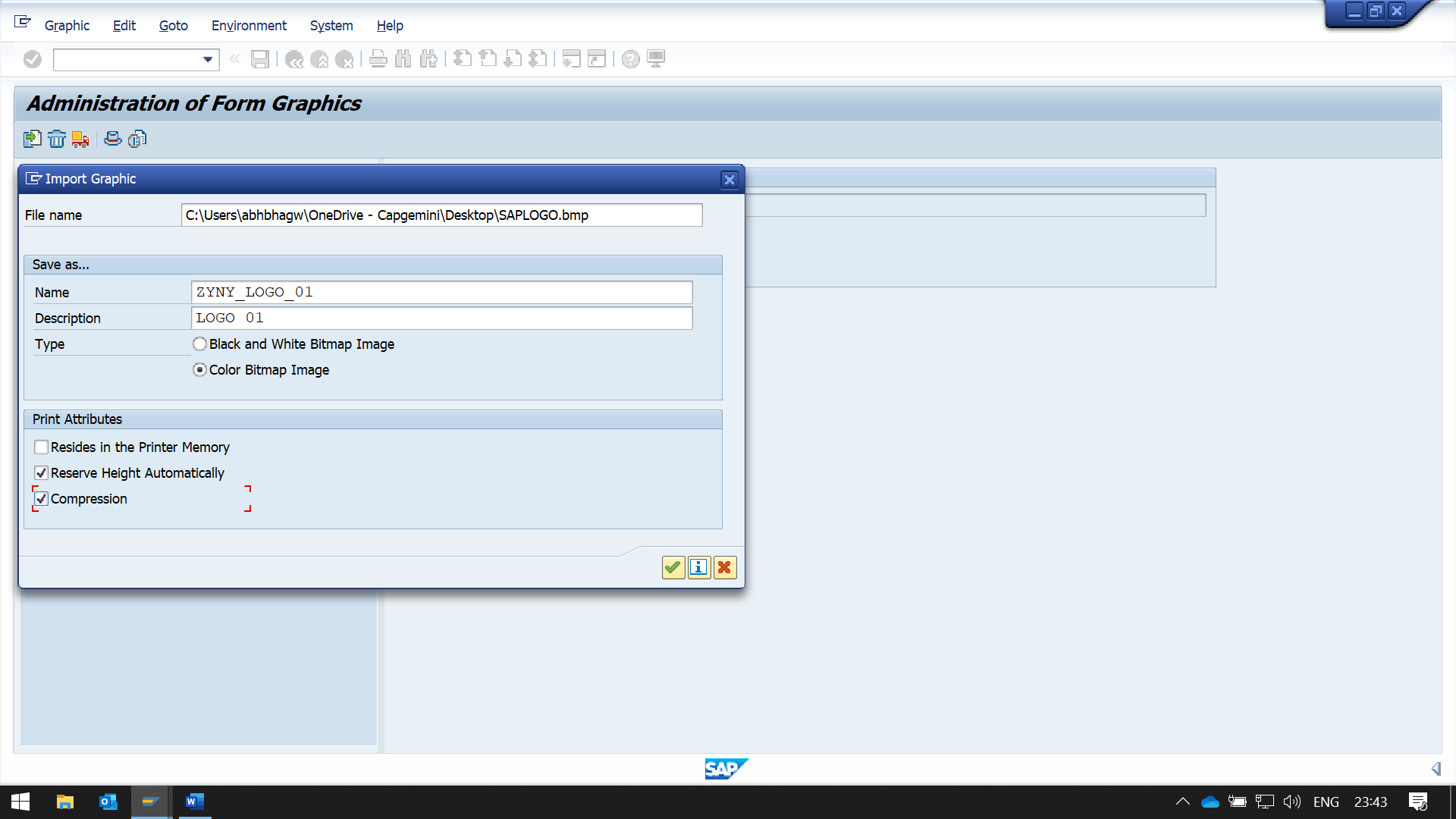
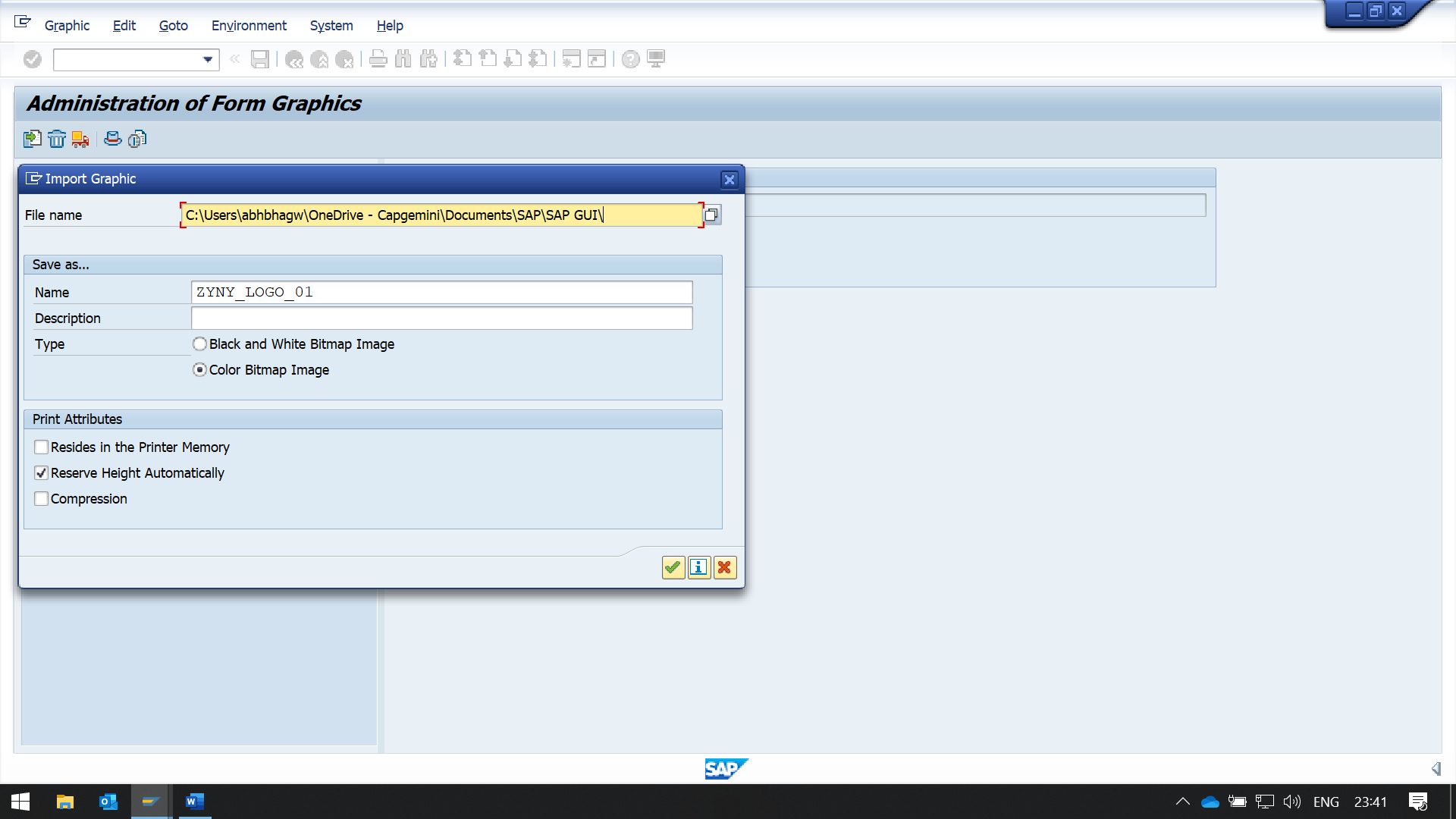
GIVE THE NAME



YOU CAN EITHER CHOOSE BLACK AND WHITE OR COLOR BMP

NOW CLICK ON THE IMPORT BUTTON IN TOOL BAR

NOW ENTER THE FILE LOCATION OF THE BMP IMAGE

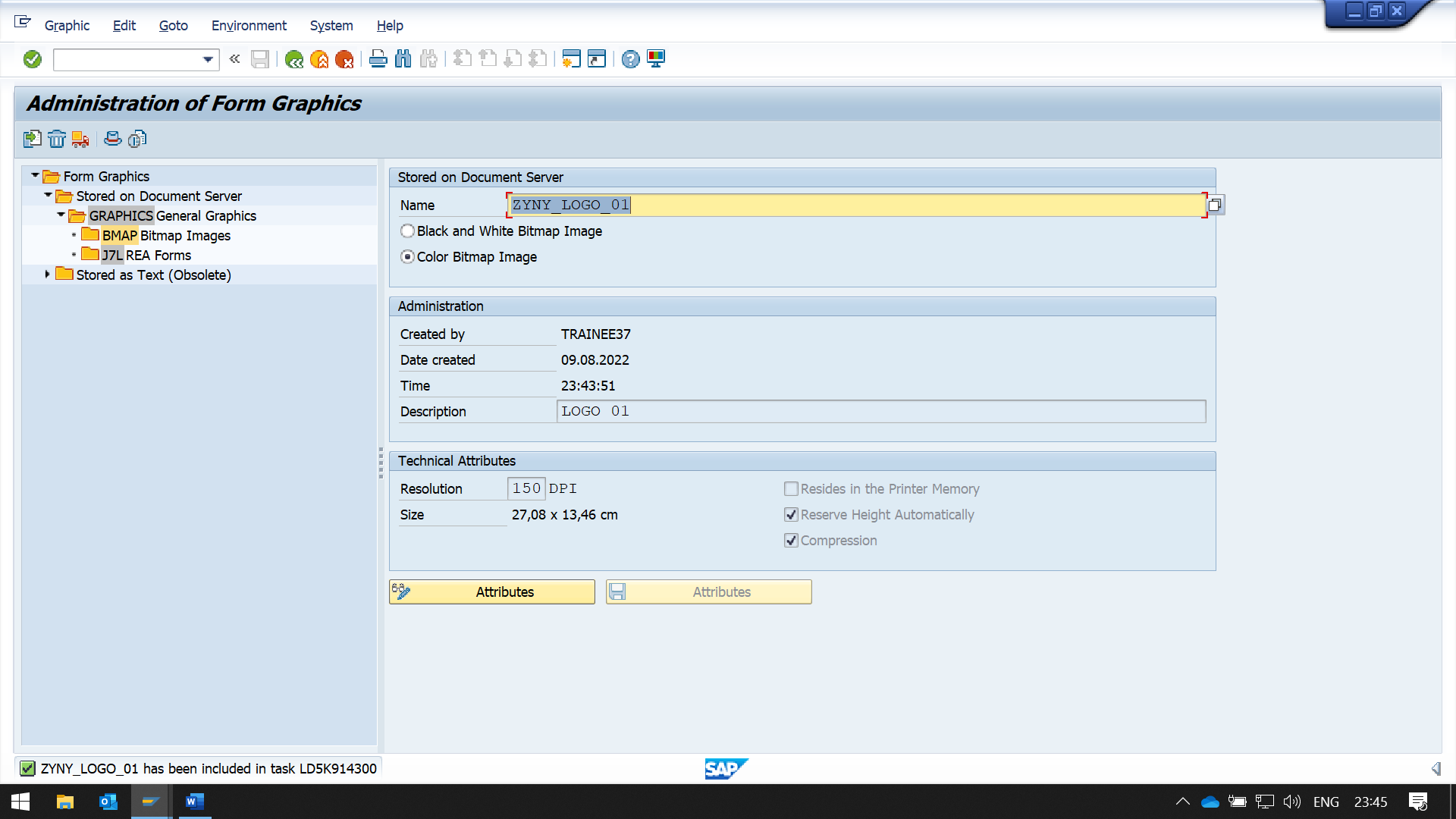
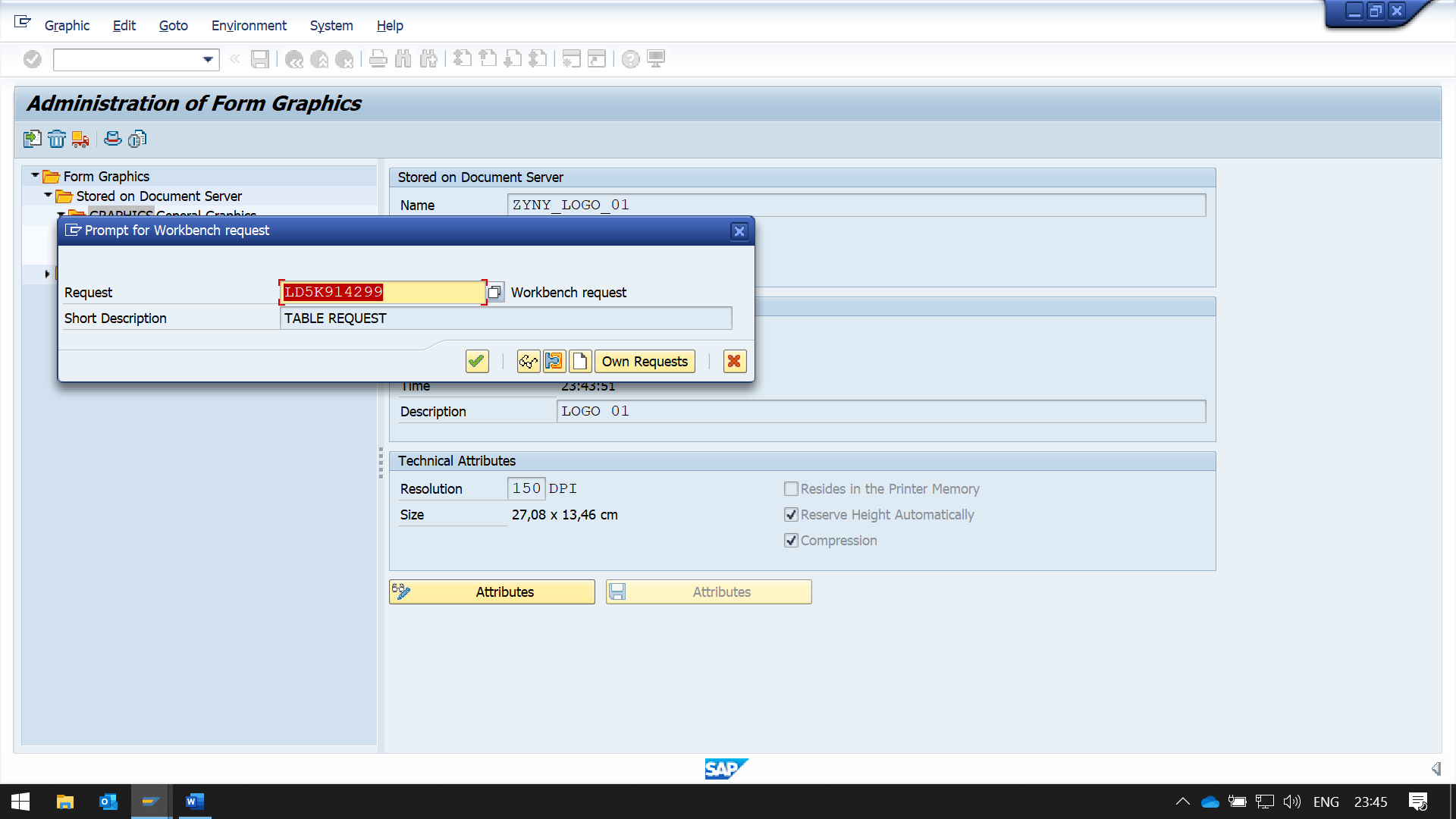
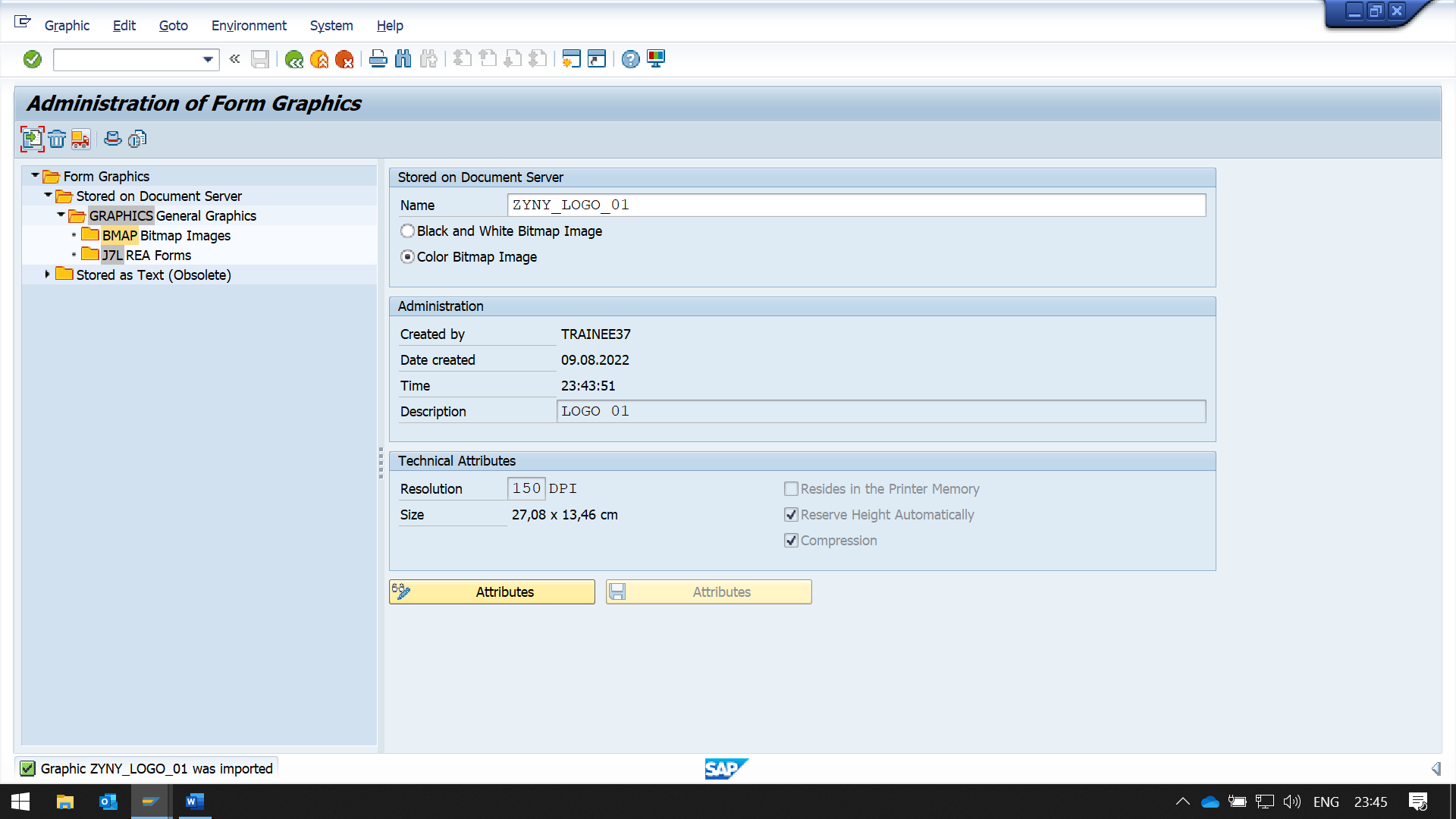


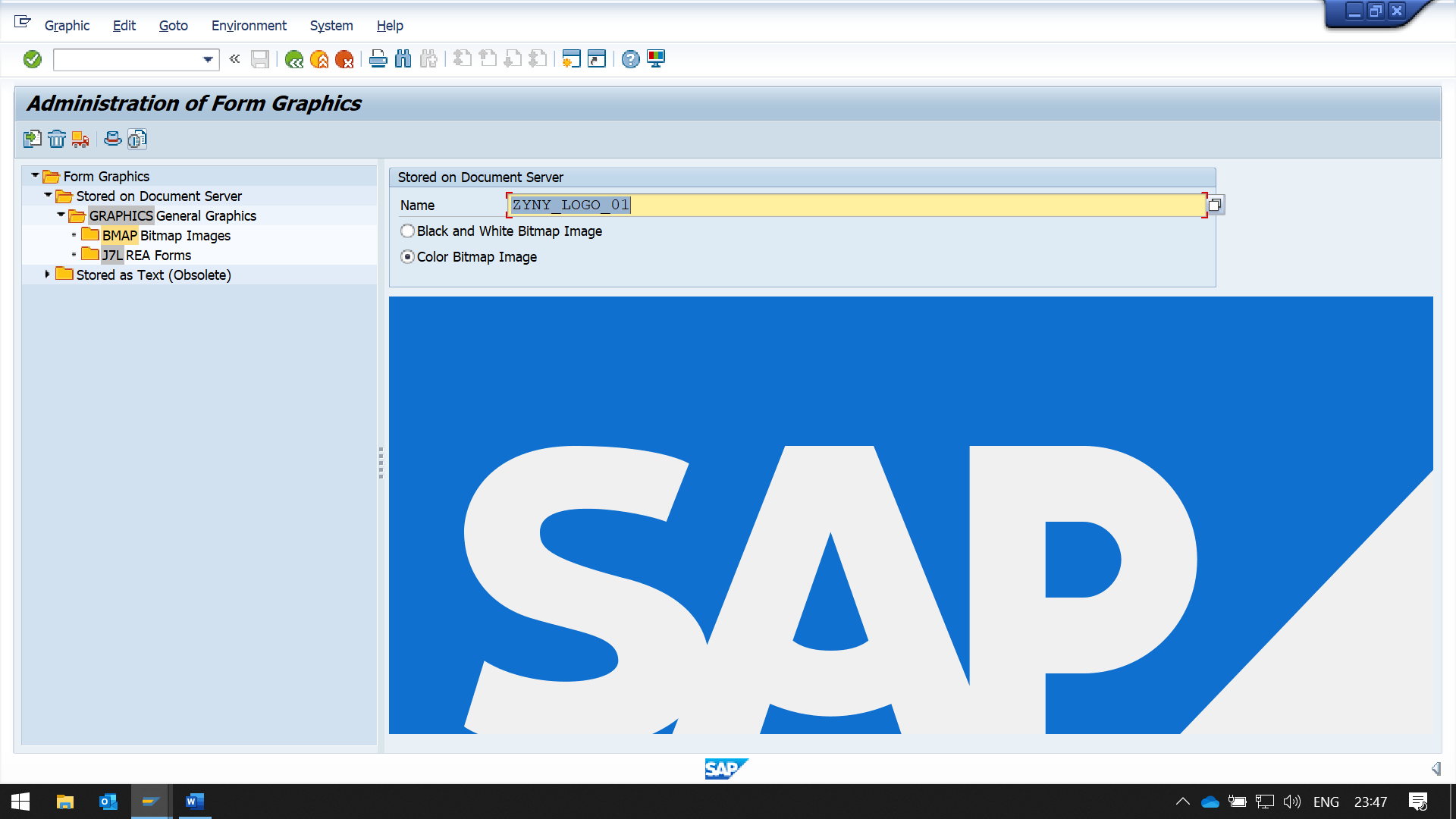
WHILE SAVING THE IMAGE

SYSYTEM DOES NOT ASK FOR REQUEST NUMBER

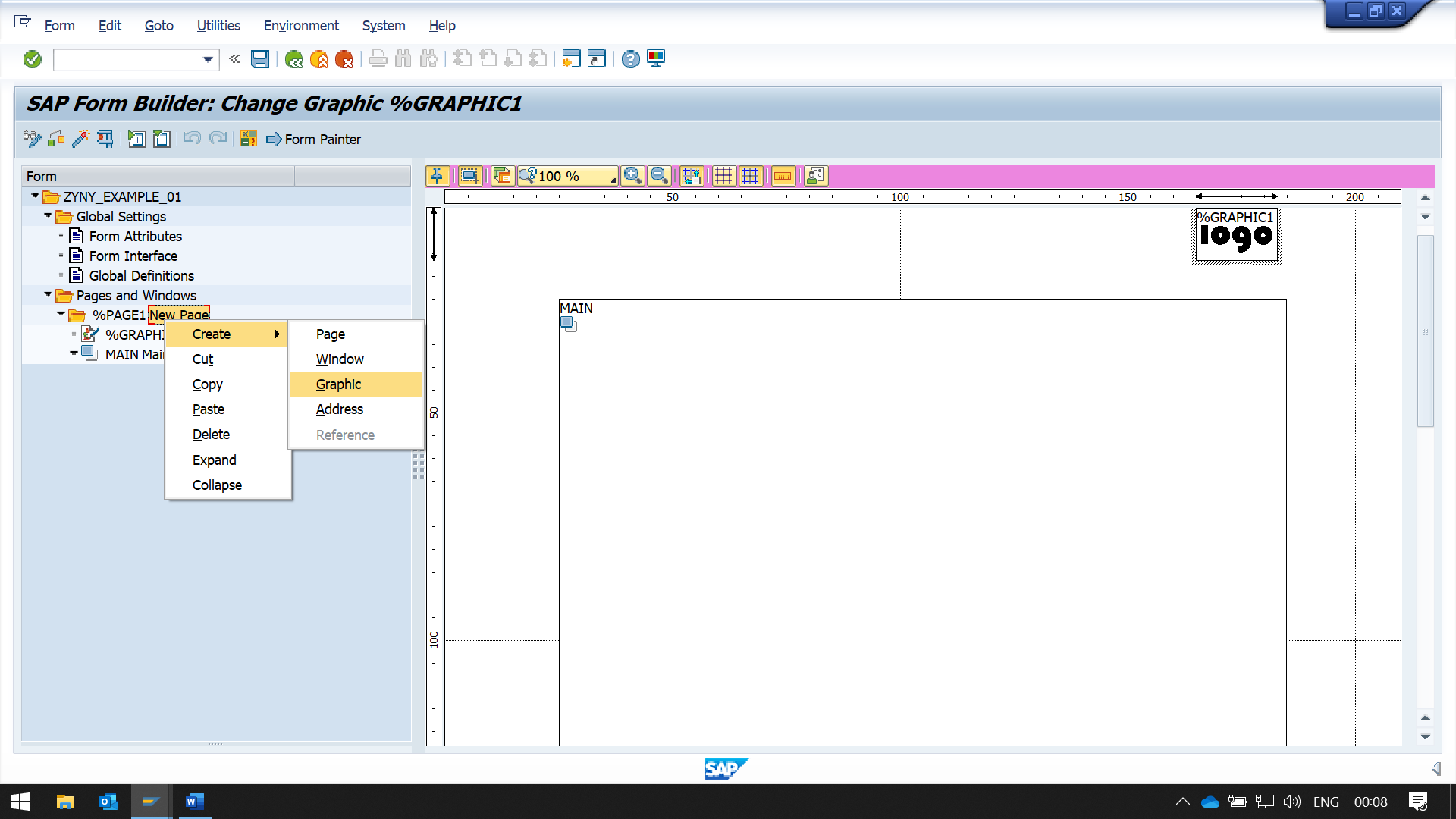
WE HAVE TO MANUALY DO THAT

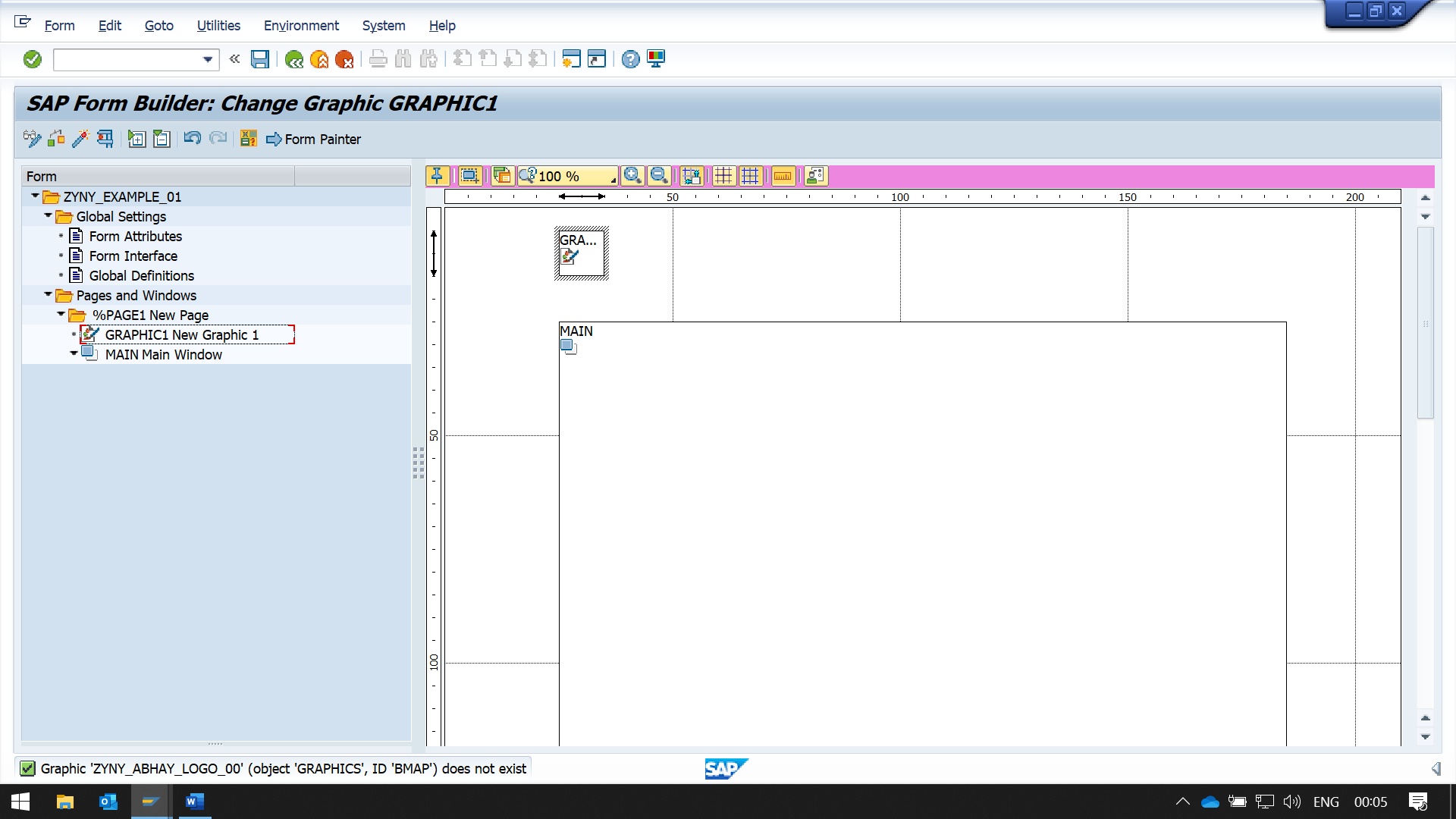
CLICK ON THE TRANSPORT BUTTON IN THE TOOL BAR

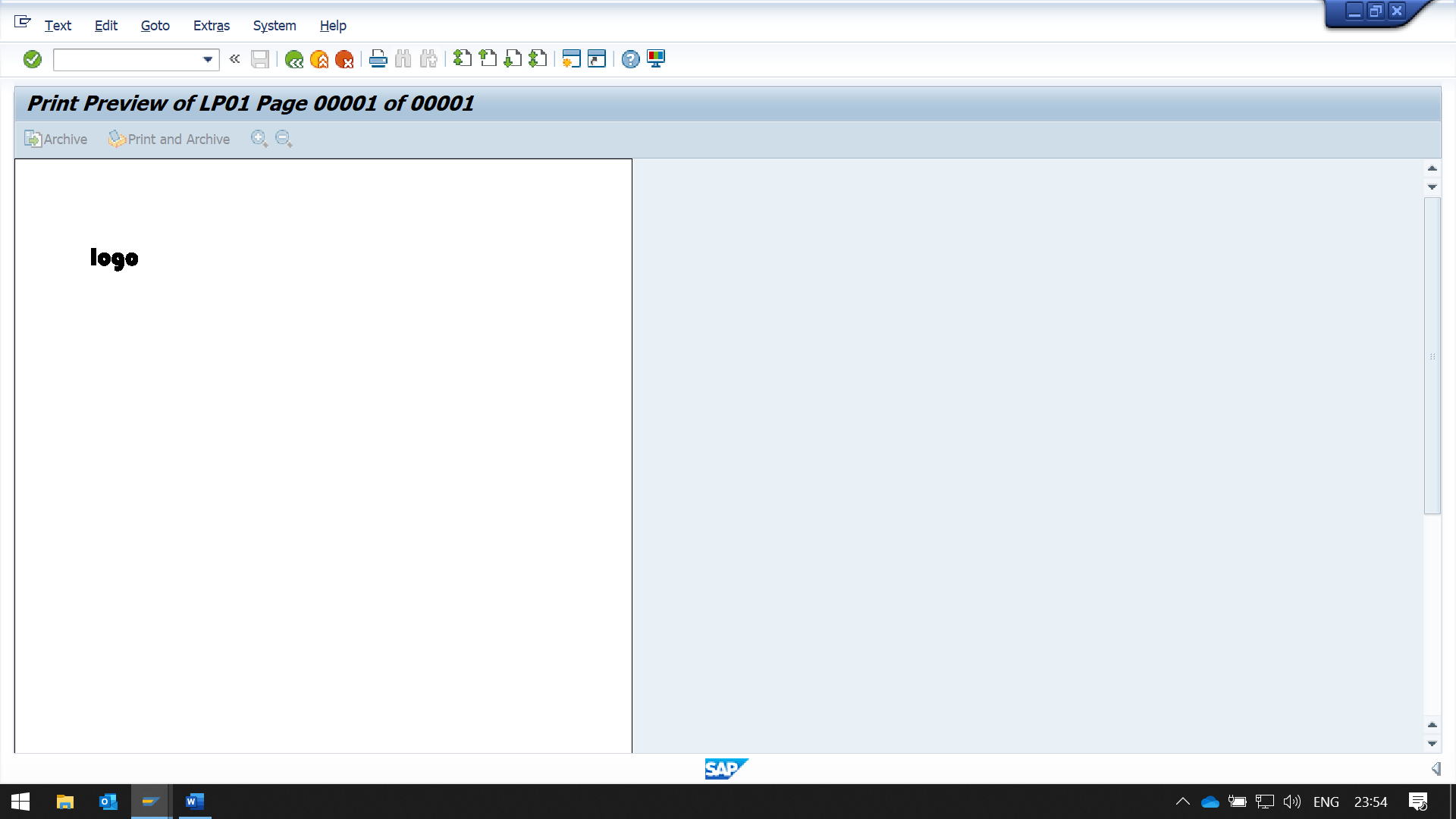


YOU CAN CHECK YOUR IMAGE USING PRINT PREVIEW

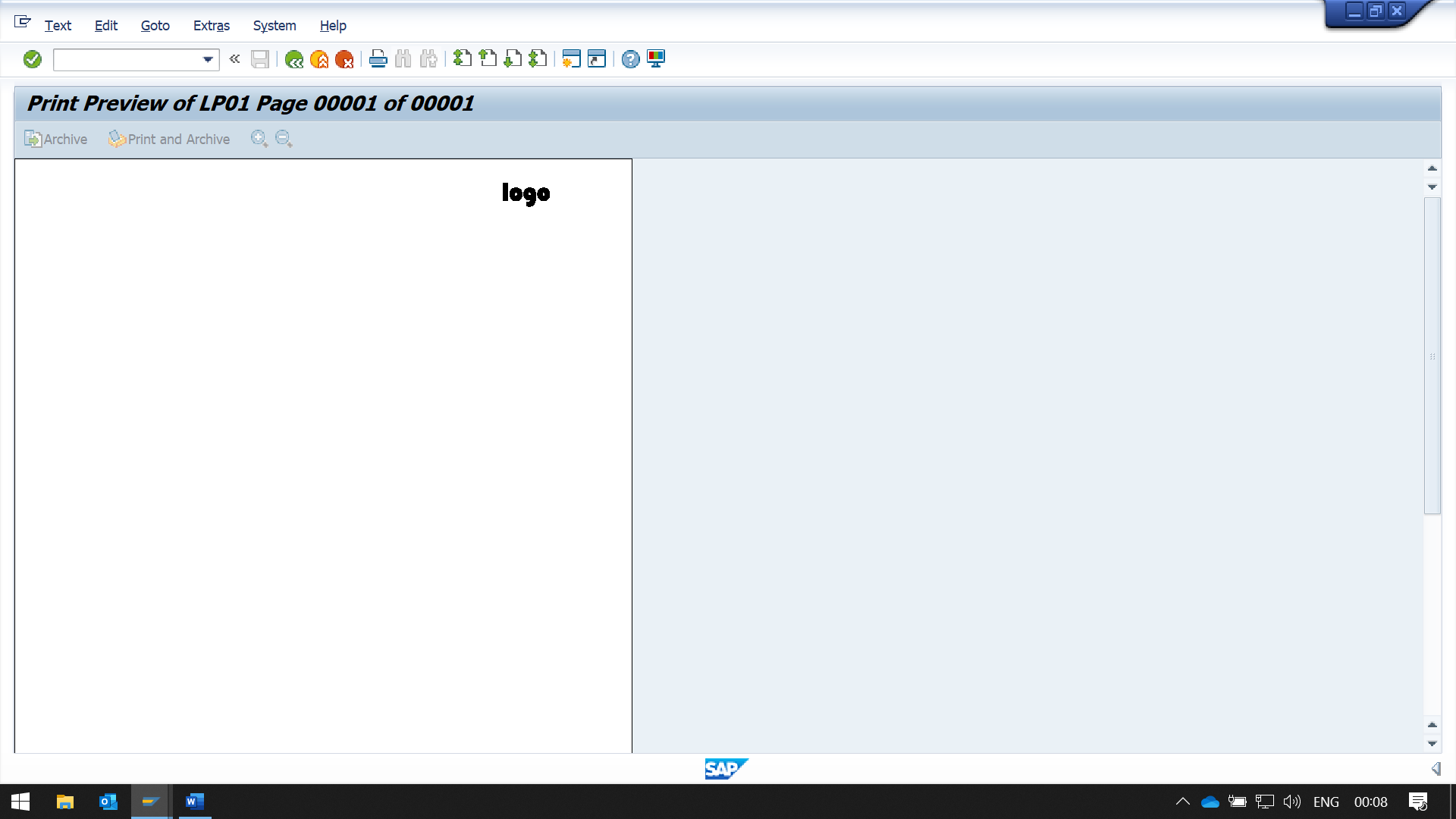
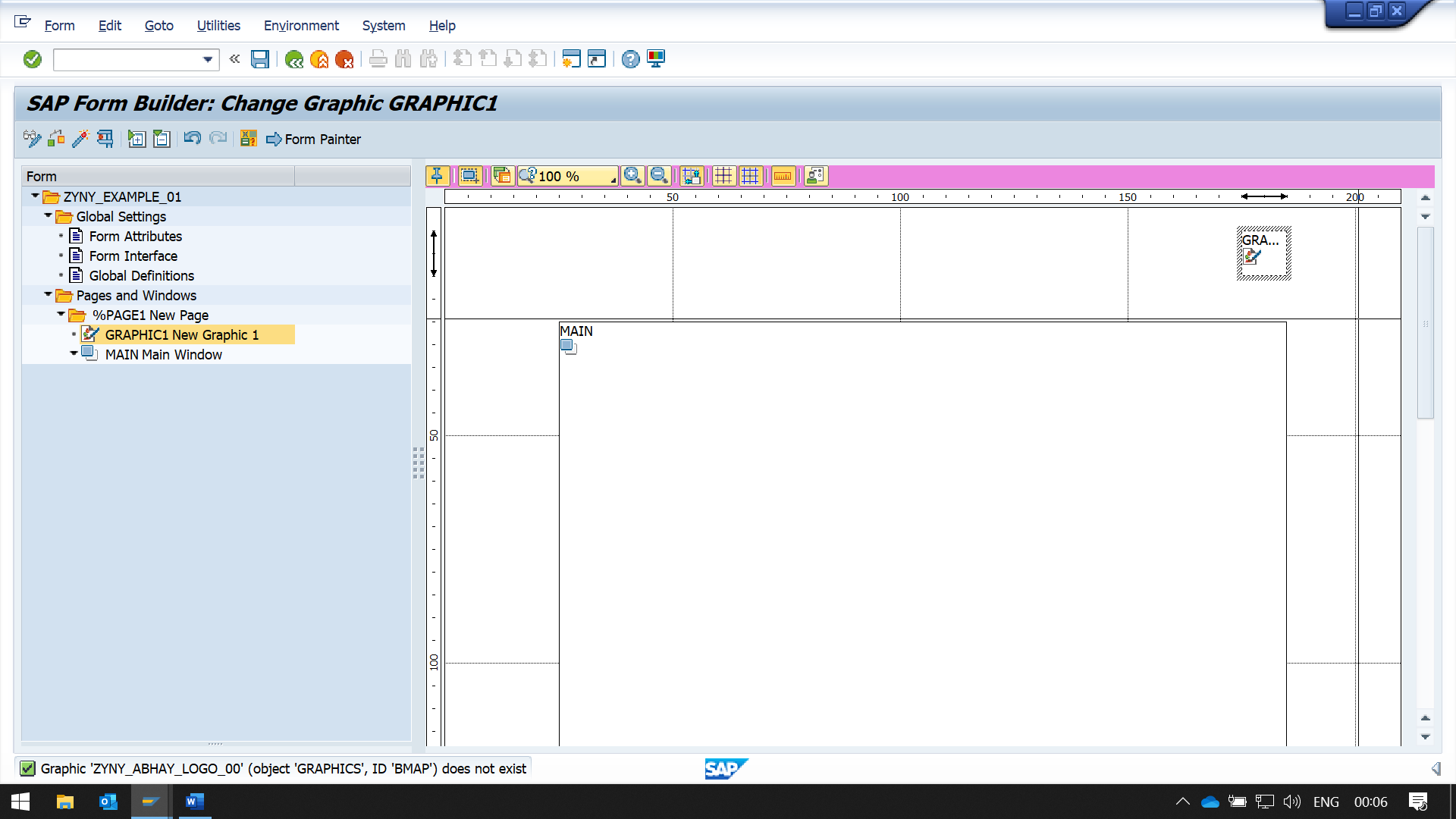
CRAETE A FORM THEN IN WINDOW ADD A GRAPHIC



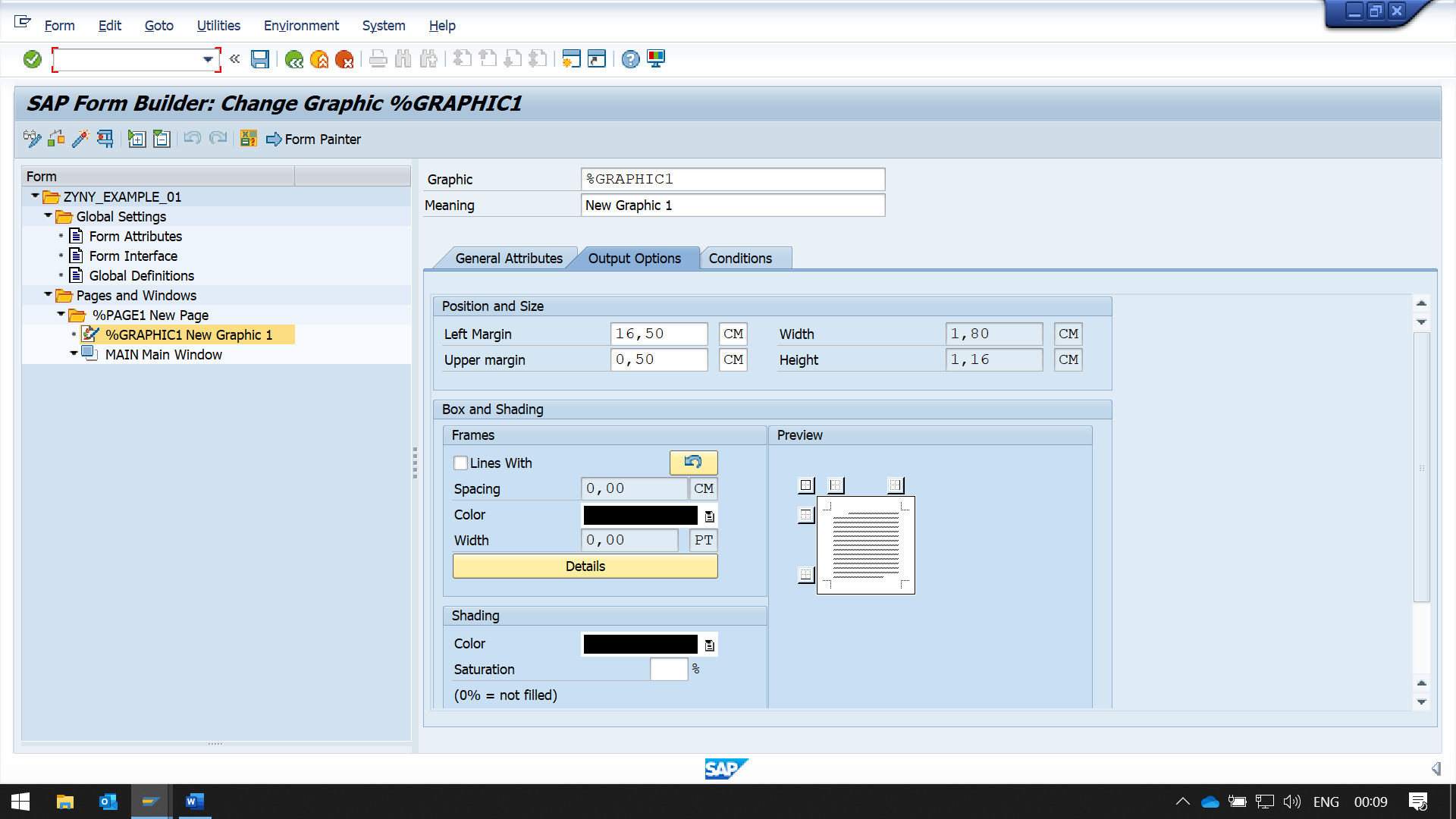
NOW ENTER THE GRAPHIC NAME



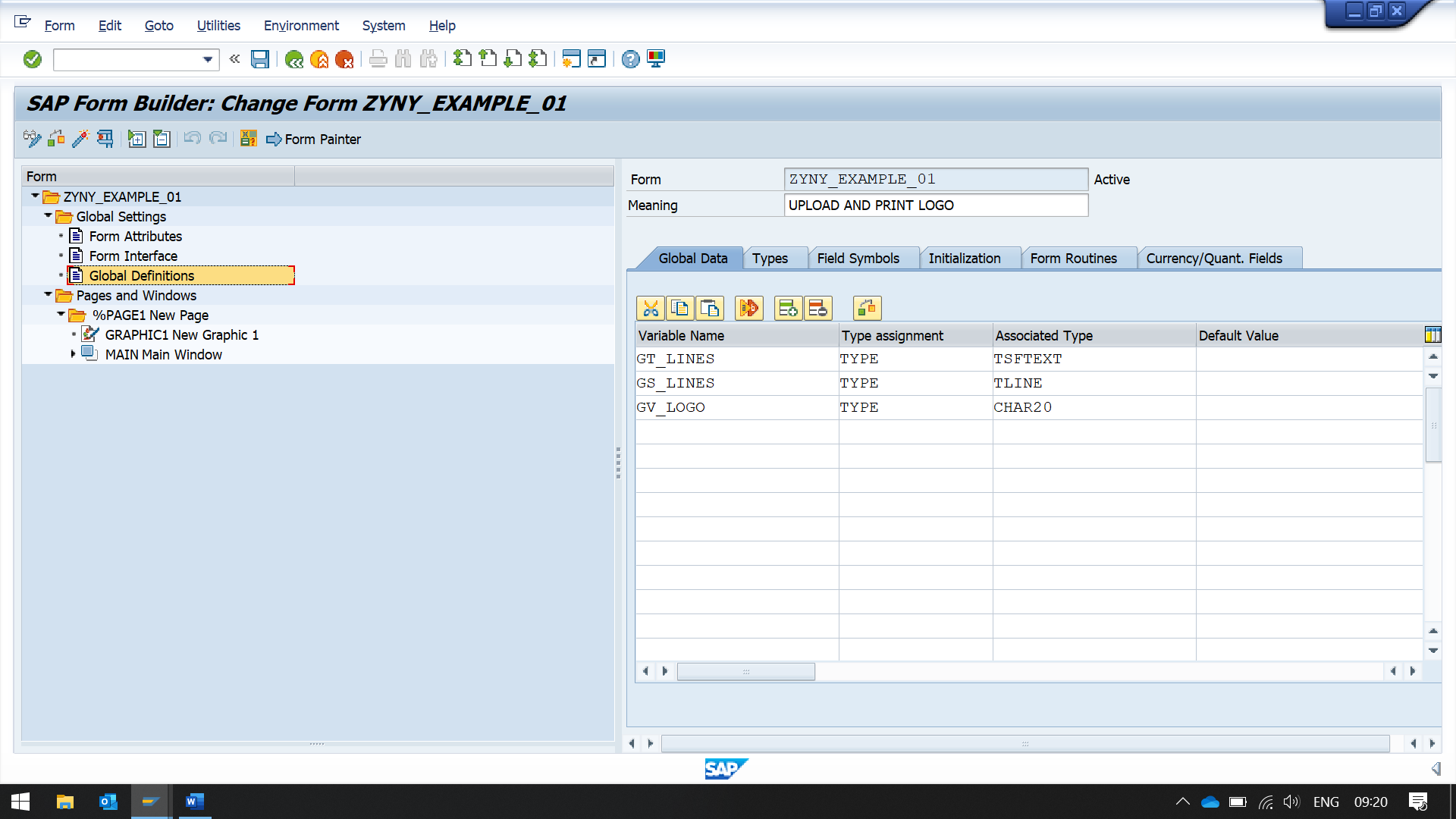
BY USING FORM PAINTER, WE CAN ADJUST THE MARGIN OR ALIGMENT OF THE IMAGE

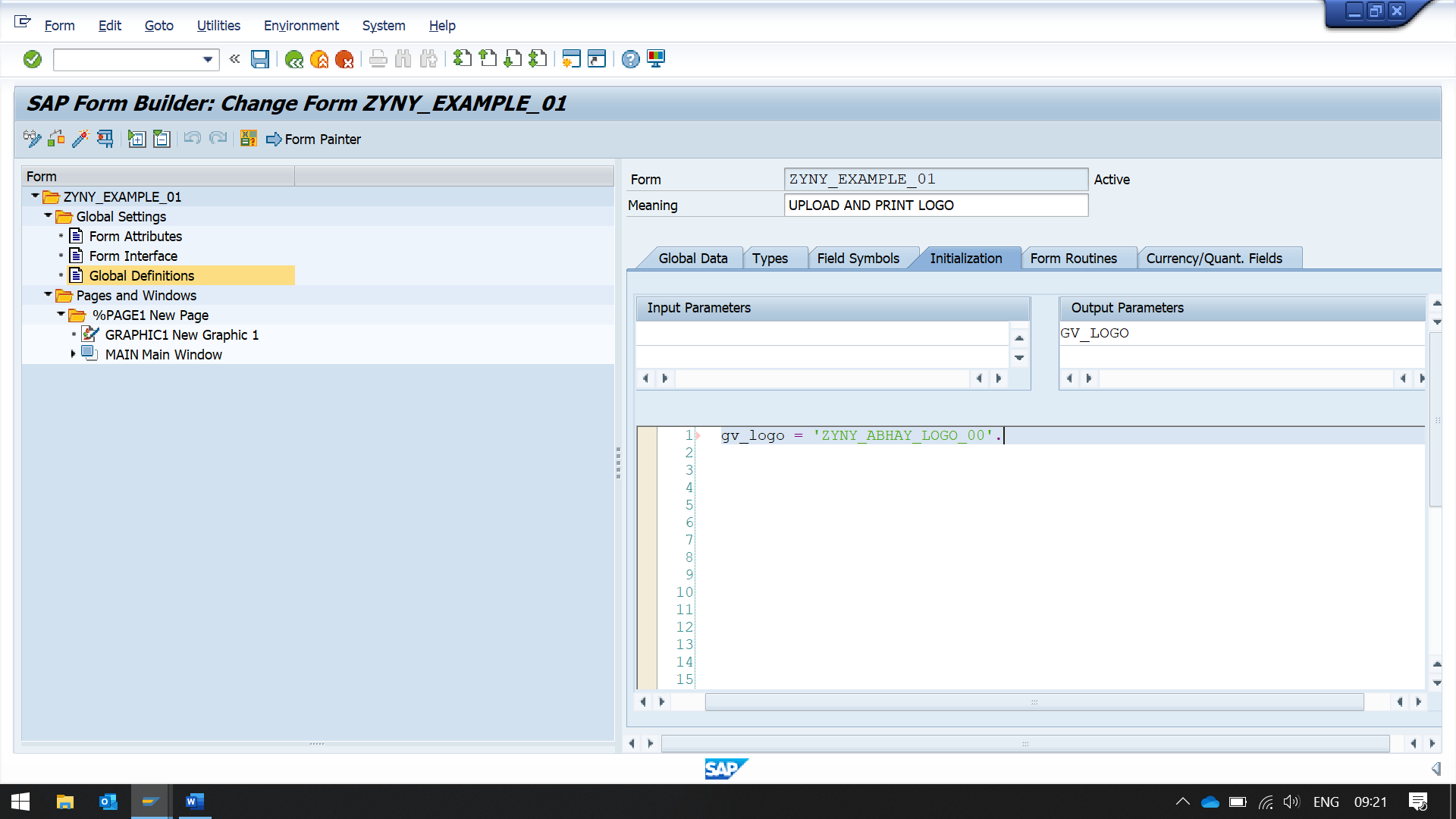


CAN ALSO USE THE LEFT MARGIN AND UPPER MARGIN FIELDS IN OUTPUT OPTIONS

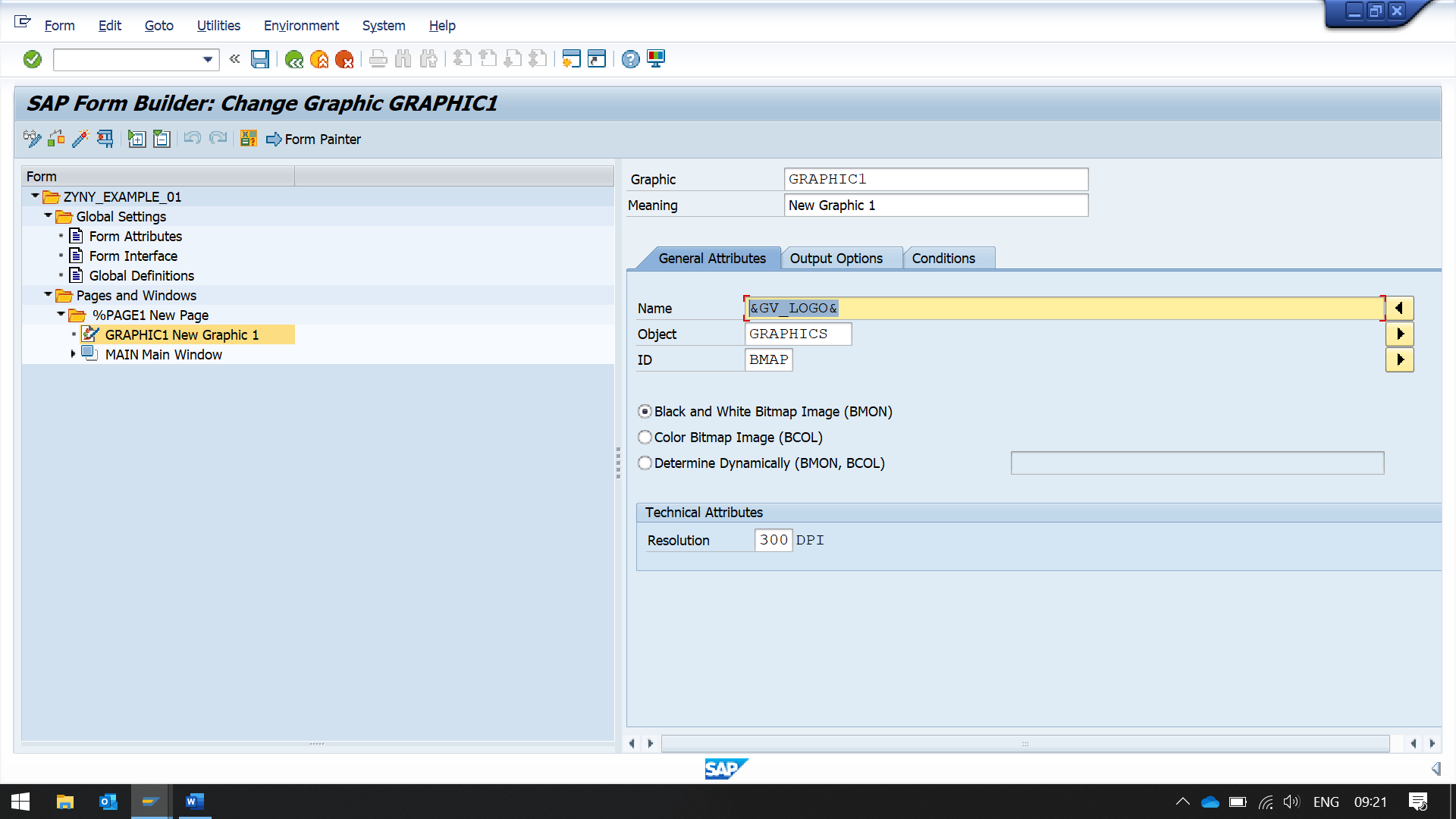


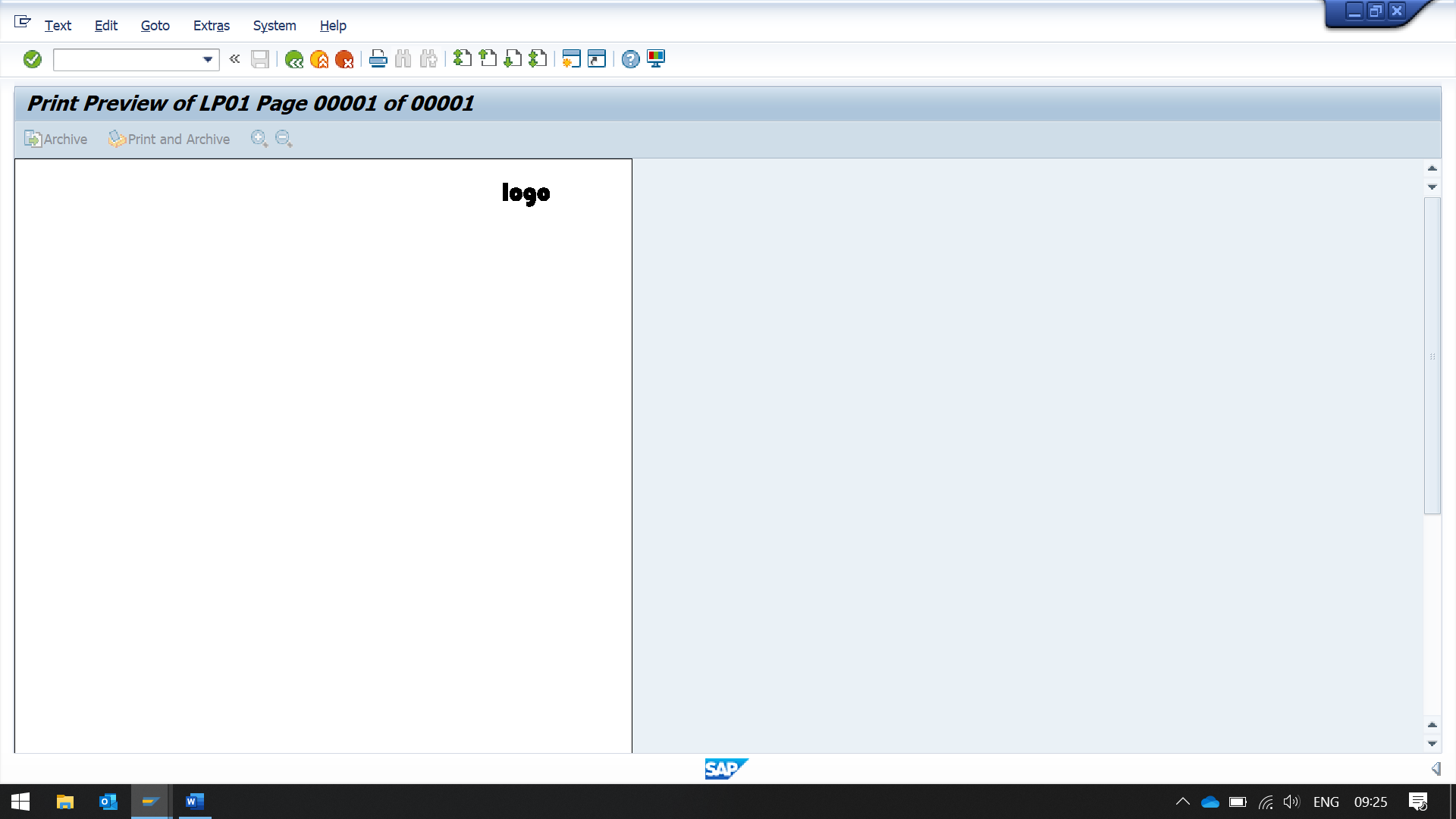
NOW TO CREATE A DYNAMIC TABLE



CREATE A VARIABLE IN GLOBAL DEFINITIONS TO PASS THE NAME IF THE LOGO IMAGE

IN INITIALIZATION BLOCK, INITIALIZE THE BLOCK WITH NAME OF LOGO

IN GENERAL ATTRIBUTES TAB OF GRAPHICS, IN NAME FIELD ENTER THE VARIABLE NAME WITH &.

SAVE AND ACTIVATE

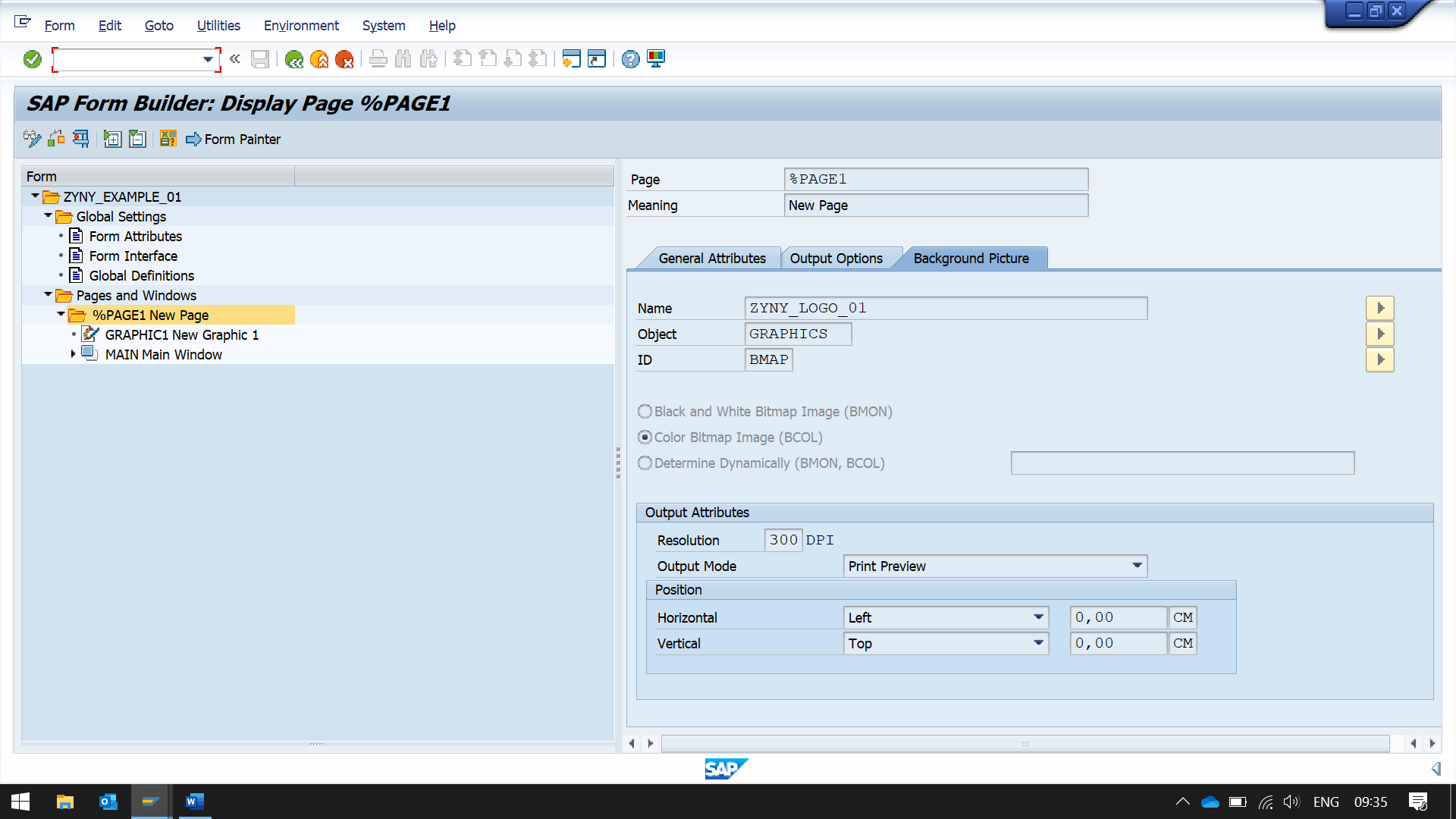
FOR BACKGROUN IMAGE

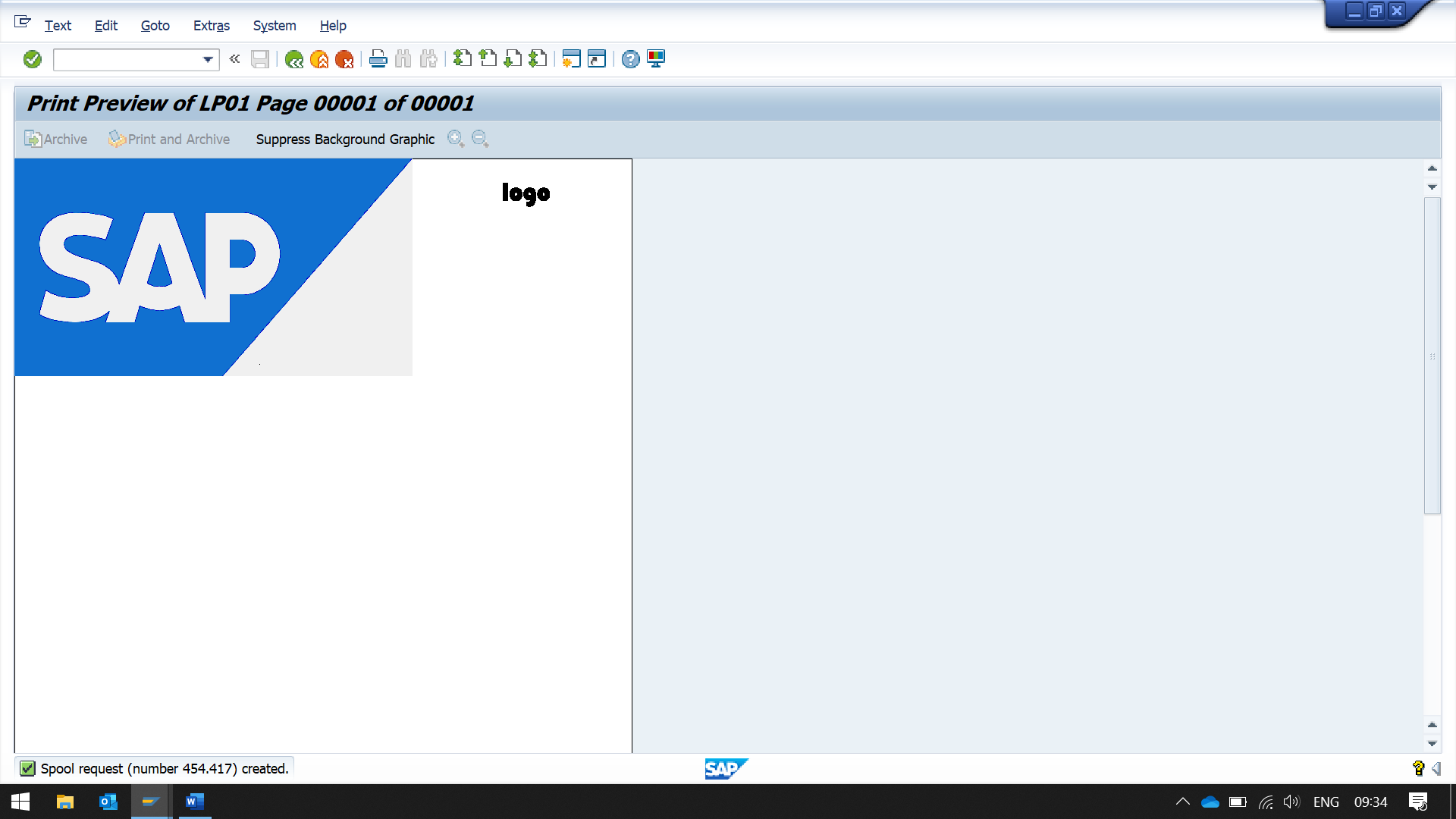
GO TO PAGE -> BACK GROUND PICTURE TAB

IN NAME FIELD, ENTER THE NAME OF THE GRAPHS WHICH CONSTAINS IMAGE

HERE IF OUTPUT MODE IF SELECTED AS PRINT PREVIEW

IT WILL ONLY SHOW BACKGROUND IMAGE, BUT NOT ACTUALLY PRINT THE IMAGE ON THE OUTPUT SCREEN ( OUTPUT SCREEN MEANS ACTUAL PRINT)





BUT BY SELECTING OUTPUT MODE AS PRINT PREVIEW AND PRINT, IT WILL PRINT IMAGE IN ACTUAL PRINT

